

Airgunning Atlanta

10/9/04

Lane #	Target #	Yards to Target	Target Name	Killzone Size in inches	Difficulty Modifiers					Target Difficulty in Troyers	Target Difficulty Level
					Stand	Kneel	Up / Down	Dark / Light	Windy		
1	1	18	Woodpecker	1.000						18.00	Easy Hard
	2	33	Bat	1.000						33.00	
2	3	25	Squirrel	0.700						35.71	Hard Expert
	4	45	Javalina	1.000						45.00	
3	5	13	Rat	0.335						38.81	Hard Hard
	6	20	Mouse	0.500						40.00	
4	7	44	Prarie Dog	1.000					x	55.00	Expert Hard
	8	53	Fox	1.914					x	38.07	
5	9	15	Frog	0.575						26.09	Moderate Hard
	10	46	Crow	1.580						32.75	
6	11	32	Beaver	1.000						32.00	Hard Hard
	12	50	Crow	1.575						35.71	
7	13	38	Rat	1.160						32.76	Hard Expert
	14	49	Bird	1.150					x	58.59	
8	15	34	Squirrel	0.500						68.00	Expert Expert
	16	38	Gopher	0.750						50.67	
9	17	20	Armadillo	1.000	x					35.00	Hard Hard
	18	30	Turkey	1.500	x					35.00	
10	19	43	Raccoon	1.250						34.40	Hard Hard
	20	55	Bird	1.750						35.36	
11	21	25	Possum	1.000						25.00	Moderate Hard
	22	30	Duck	0.750						40.00	
12	23	13	Partridge	1.000	x					22.75	Moderate Moderate
	24	21	Rabbit	1.570	x					23.41	
13	25	32	Bird	1.117						28.65	Moderate Hard
	26	39	Bird	1.270					x	38.39	
14	29	19	Coral Snake	0.410						46.34	Expert Expert
	30	39	Alligator	1.000					x	48.75	

Yards		Killzone Size		Match Difficulty	
Mean	32.82	Mean	1.05	Mean	37.61
StdDev	12.56	StdDev	0.41	StdDev	11.26

Using the Troyer Difficulty Scale, this is rated as a HARD Match.

I wish to thank Brad Troyer and Ray Apellas for their work, on which, this spreadsheet was based. I have liberally used their formulas and basic guidelines while adding my own features and changes. - Kevin Allen